

CLAIM AMENDMENTS

Claim Amendment Summary

Claims pending

- Before this Amendment: Claims 1, 5-9, 11, 12, 27-28, 31-33 and 44-46.
- After this Amendment: Claims 1, 5-9, 11, 12, 27-28, 31-33 and 44-46.

Non-Elected, Canceled, or Withdrawn claims: None

Amended claims: Claims 1, 5, 8, 9, 11, 27-28, 31 and 44-46.

New claims: None

Claims:

1. (Currently Amended) A processor-readable medium, having processor-executable instructions embodied thereon, that—when executed by a processor—perform a method comprising:

receiving an indication of a user-selecting request for a video content;
responsive to the indication after the selecting, receiving a static image from a content provider, wherein the static image is a first video frame representing an introductory section of the video content selected by the user, the first video frame being extracted out by the content provider as a formatted image file;

displaying the static image for, at least, a fixed duration; and

buffering the video content from the content provider during the displaying, wherein the static image is displayed beyond the fixed duration if in an event the buffering is not complete when the fixed duration expires.

2. (Canceled)

3. (Canceled)

4. (Canceled)

5. (Currently Amended) A processor-readable medium as recited in claim 1, wherein the method further comprises:

if in an event the buffering is complete when the fixed duration expires[[,]]:

ceasing the displaying of the static image; and
playing the video content.

6. (Original) A processor-readable medium as recited in claim 1, wherein the static image is a plurality of static images comprising an animated image and the displaying comprises displaying the animated image.

7. (Original) A processor-readable medium as recited in claim 1, wherein the static image is in a file format selected from the group comprising:

a JPEG (Joint Photographic Experts Group) file format;
a GIF (Graphics Interchange Format) file format; and
a PNG (Portable Network Graphics) file format.

8. (Currently Amended) A processor-readable medium as recited in claim 1, wherein the receiving comprises:

implementing a play-list ~~that includes~~ including a reference to the static image stored on the content provider; and

requesting the static image from the content provider based on the reference.

9. (Currently Amended) A processor-readable medium as recited in claim 1, wherein the displaying comprises:

implementing a play-list ~~that includes~~ including a duration command; and
defining the fixed duration by the duration command.

10. (Cancelled)

11. (Currently Amended) A processor-readable medium as recited in claim 1, wherein the buffering comprises:

implementing a play-list ~~that includes~~ including a reference to the video content stored on the content provider; and

requesting the video content from the content provider based on the reference.

12. (Original) A media playing device comprising the processor-readable medium as recited in claim 1.

13. (Withdrawn) A processor-readable medium comprising processor-executable instructions configured for:

playing a first video clip;

initiating buffering of a second video clip during the playing; and

displaying a last frame of the first video clip when the playing of the first video clip is complete and the buffering of the second video clip is not complete.

14. (Withdrawn) A processor-readable medium as recited in claim 13, comprising further processor-executable instructions configured for ceasing the displaying of the last frame of the first video clip and playing the second video clip when the buffering of the second video clip is complete.

15. (Withdrawn) A processor-readable medium comprising processor-executable instructions configured for:

playing a first video clip;
buffering a static image;
displaying the static image when the playing of the first video clip is complete; and
buffering a second video clip during the displaying of the static image.

16. (Withdrawn) A processor-readable medium as recited in claim 15, comprising further processor-executable instructions configured for playing the second video clip when the buffering of the second video clip is complete.

17. (Withdrawn) A processor-readable medium as recited in claim 15, wherein the displaying comprises displaying the static image for a fixed duration.

18. (Withdrawn) A processor-readable medium as recited in claim 17, comprising further processor-executable instructions configured for displaying the static image beyond the fixed duration if the buffering of the second video clip is not complete upon expiration of the fixed duration.

19. (Withdrawn) A processor-readable medium as recited in claim 17, comprising further processor-executable instructions configured for:

if the buffering of the second video clip is complete when the fixed duration expires,
ceasing the displaying; and
playing the second video clip.

20. (Withdrawn) A processor-readable medium comprising processor-executable instructions configured for:

playing a first video clip;

buffering a static image during the playing;

buffering a second video clip during the playing; and

if the buffering of the second video clip is not complete when the playing of the first video clip is complete, displaying the static image when the playing of the first video clip is complete.

21. (Withdrawn) A processor-readable medium as recited in claim 20, comprising further processor-executable instructions configured for:

if the buffering of the second video clip is complete when the playing of the first video clip is complete, playing the second video clip when the playing of the first video clip is complete.

22. (Withdrawn) A play-list comprising:

a reference to a static image;

a duration command that indicates a minimum duration for which the static image must be displayed;

a show-while-buffering parameter set to indicate that the static image must be displayed until a second reference is fully buffered; and

the second reference to a video clip.

23. (Withdrawn) A play-list as recited in claim 22 further comprising:
a second show-while-buffering parameter set to indicate that a last frame
of the video clip must be displayed until a third reference is fully buffered; and
the third reference to a second video clip.

24. (Withdrawn) A play-list as recited in claim 22 further comprising:
a third reference to a second static image;
a show-while-buffering parameter set to indicate that the second static
image must be displayed until a fourth reference is fully buffered; and
the fourth reference to a second video clip.

25. (Withdrawn) A play-list as recited in claim 24 further comprising:
a duration command that indicates a minimum duration for which the
second static image must be displayed.

26. (Withdrawn) A media playing device configured to display the
static image and play the video clip according to the play-list recited in claim 22.

27. (Currently Amended) A method comprising:
~~a user selecting a video content;~~
~~after the selecting, receiving a static image from a content provider;~~
playing back first video content of a first video clip;
during the playing back, buffering second video content of a second video clip received from the a content provider; and
displaying the last frame of the first video clip as a static image for, at least, a fixed duration while buffering the second video content, wherein, if in an event the second video content is not yet fully buffered at the expiration of the fixed duration, then the displaying of the static image continues until the second video content is fully buffered.

28. (Currently Amended) A method as recited in claim 27, further comprising:

when the video content is fully buffered[[,]]:
ceasing the displaying of the static image; and
playing the video content.

29. (Canceled)

30. (Canceled)

31. (Currently Amended) A method as recited in claim 27, further comprising:

if in an event the video content is fully buffered when the fixed duration expires[[,]]:

ceasing the displaying of the static image; and
playing the video content.

32. (Original) A method as recited in claim 27, wherein the static image is a plurality of static images comprising an animated image and the displaying comprises displaying the animated image.

33. (Original) A method as recited in claim 27, wherein the static image is in a file format selected from the group comprising:

a JPEG (Joint Photographic Experts Group) file format;
a GIF (Graphics Interchange Format) file format; and
a PNG (Portable Network Graphics) file format.

34. (Withdrawn) A method comprising:

playing a first video clip;
buffering a second video clip during the playing; and
displaying a last frame of the first video clip if the second video clip is not fully buffered when the playing of the first video clip is complete.

35. (Withdrawn) A method as recited in claim 34, further comprising ceasing the displaying of the last frame of the first video clip and playing the second video clip when the buffering of the second video clip is complete.

36. (Withdrawn) A method comprising:
playing a first video clip;
buffering a static image;
displaying the static image when the playing of the first video clip is complete; and
buffering a second video clip during the displaying of the static image.

37. (Withdrawn) A method as recited in claim 36, further comprising playing the second video clip when the buffering of the second video clip is complete.

38. (Withdrawn) A method as recited in claim 36, wherein the displaying comprises displaying the static image for a fixed duration.

39. (Withdrawn) A method as recited in claim 38, further comprising displaying the static image beyond the fixed duration if the buffering of the second video clip is not complete upon expiration of the fixed duration.

40. (Withdrawn) A method as recited in claim 38, further comprising:

if the buffering of the second video clip is complete when the fixed duration expires,
ceasing the displaying; and
playing the second video clip.

41. (Withdrawn) A streaming media device comprising:
means for receiving a first static image from a content provider;
means for buffering a first video clip from the content provider;
means for displaying the first static image until the first video clip is fully buffered; and
means for playing the first video clip when the first video content is fully buffered.

42. (Withdrawn) A streaming media device as recited in claim 41, further comprising:
means for buffering a second video clip from the content provider while the first video clip is playing;
means for displaying a last frame of the first video clip until the second video clip is fully buffered; and
means for playing the second video clip when the second video clip is fully buffered.

43. (Withdrawn) A streaming media device as recited in claim 41, further comprising:

means for buffering a second static image from the content provider while the first video clip is playing;

means for displaying the second static image when the first video clip is done playing;

means for buffering a second video clip during the displaying of the second static image;

means for ceasing the displaying of the second static image and playing the second video clip when the second video clip is fully buffered.

44. (Currently Amended) A processor-readable medium as recited in claim 1, wherein the method ~~receiving and the buffering~~ further comprises:

implementing a stitched-reference play-list referring to a single play-list file ~~that includes~~ including a reference to the static image and a reference to the video content stored on the content provider; and

requesting the static image and the video content from the content provider based ~~off~~ on the references.

45. (Currently Amended) A method as recited in claim 27, further comprising:

implementing a stitched-reference play-list referring to a single play-list file ~~that includes~~ including a reference to both the first and second ~~static image and a reference to the~~ video content stored on the content provider; ~~and~~

~~requesting the static image and the video content from the content provider based off the references.~~

46. **(Currently Amended)** A processor-readable medium, having processor-executable instructions embodied thereon, that—when executed by a processor—perform a method comprising:

receiving an indication at a client device of a user selecting a video content, the video content being linked to a stitched-reference play-list, wherein the stitched-reference play-list refers to a single play-list file that is configured to provide instructions in order to implement quick display of at least two one or more referenced contents and transitions between the at least two one or more referenced contents;

responsive to the indication, requesting a static image from a content provider;

~~after the selecting, receiving [[a]] the static image from [[a]] the content provider providing a video clip referenced by the stitched reference playlist, wherein the static image is a first video frame representing an introductory section to the video clip, the introductory section comprising a plurality of frames each displaying similar motionless content, the first video frame being extracted from the video clip by the content provider as a formatted image file; the receiving a static image from the content provider implements the stitched-reference playlist that includes a reference to the static image;~~

displaying the static image for, at least, a fixed duration, by executing a Duration command and a ShowWhileBuffering command implemented by the stitched-reference play-list; and

buffering video content from the content provider during the displaying, wherein the buffering video content from the content provider implements the

stitched-reference playlist ~~that includes~~ including a reference to the video content,

wherein the static image is displayed beyond the fixed duration if in an event the buffering is not complete when the fixed duration expires.